



Competition:	PRE-SEASON FRIENDLY	
Teams:	WASHINGTON	SEATON CAREW
Date:	8 TH AUGUST 2026 3PM KO	
Venue:	Washington Hub, Washington, Tyne and Wear, NE37 3HR.	
Match Official:	Referee: Colin Davison, Linesman: Trevor Alley.	
Result:	62	10

NAME	SCORERS				JUDICIARY	
	Tries	Con	Pen	DropG	Yell	Red
G ALLEY	1					
J ASBERY						
O BARKER						
G BRENNAN						
M BROWN						
J CARTER						
M CLARK	1	6				
J COCKER						
D FISHER						
O FUTTERS						
J HARDY						
K LAMB						
A MARRAH	2					
J NIPPER	1					
O O'CONNOR	1					
S OLIVER						
J POPE						
L REAY	3					
M REILLY						
D RYAN	1					
Penalty Tries						
Opposition	4					

Scoring Sequence			
Minute	Player	[T, C, P, PT, DG.]	Score
5 mins	Ollie O'Connor	T	5 – 0
5 mins	Matt Clark	C	7 – 0
12 mins	Andre Marrah	T	12 – 0
12 mins	Matt Clark	C	14 – 0
15 mins	Liam Reay	T	19 – 0
15 mins	Matt Clark	C	21 – 0
16 mins	Johnney Nipper	T	26 – 0
16 mins	Matt Clark	C	28 – 0
20 mins	Andre Marrah	T	33 – 0
20 mins	Matt Clark	C	35 – 0
26 mins	Seaton Carew	T	35 – 5
36 mins	Liam Reay	T	40 – 5
36 mins	Matt Clark	C	42 – 5
40 mins	Liam Reay	T	47 – 5
44 mins	Seaton Carew	T	47 – 10
	HALF TIME SCORE		47 – 10
15 mins	George Alley	T	52 – 10
20 mins	Matt Clark	T	57 – 10
33 mins	Dean Ryan	T	62 – 10
38 mins	Seaton Carew	T	62 – 15
44 mins	Seaton Carew	T	62 – 20
	FULL TIME SCORE		62 – 20

Weather Conditions:

Temperature a hot 26°C, slight breeze at start getting stronger in second half.

Noteworthy Information:

Played with a water break in each half after 20 mins.

Rolling substitutions being played.

Seaton Carew, due to injuries, ran out of front row players and Graham Brennan kindly swapped sides to maintain a safe scrum.

Game Summary:

First Half;

Washington started the game with a kick into the Seaton Carew 22 which was well caught by the Seaton Carew #15; Washington up quick to make the tackle. Seaton Carew play through a number of phases taking the ball to their 10-yard line. Referee calls play back for a penalty to Seaton Carew [high tackle]. Kick finds touch on the halfway line for a line-out. Poor line-out by Seaton Carew allows Washington to gather the ball, and drive into Seaton Carew forwards to form ruck. Referee awards penalty to Washington for off-side at the ruck. Good kick by Matt Clark gives Washington a line-out deep in the Seaton Carew 22. A good clean catch at the line-out, allows George Alley to pass a quick ball to Matt Clarke; who grubber kicks the ball towards the Seaton Carew try line for the Washington backs to chase. Unfortunately, the ball goes dead, for a Seaton Carew goal-line drop-out.

05 mins, Andre Marrah takes a clean catch and runs the ball through the chasing defensive line and into the Seaton Carew 22. A good pass to Johnny Nipper sees him take the ball to the Seaton Carew 5-yard line. Penalty to Washington for Seaton Carew offside at the ruck. Washington takes a Tap & Go that results in Ollie O'Connor crossing over for a try. Matt Clark makes the conversion. Score 7 – 0.

Seaton Carew restart kick sees the ball caught cleanly by David Fisher, who drives the ball into the chasing Seaton Carew defensive line to form ruck. Unfortunately, a Knock-On by Washington gives a scrum to Seaton Carew on the Washington 10-yard line. A strong push by Washington drives the Seaton Carew pack backwards. George Alley passes the ball to Josh Carter who runs the ball down the blind-side, and into tackle. From the ruck, Graham Brennan takes the ball and drives over the gain-line and Washington drive the ball past the ½ way line and over the Seaton Carew 10-yard line. Penalty to Seaton Carew, kick fails to find touch and the catch is made by Scott Oliver. Washington work through phases taking the ball to the Seaton Carew 22-yard line. Knock-On by Washington gives Seaton Carew a scrum.

10 mins. Referee stops play for a Seaton Carew player down and injured. Unfortunately, the player had to leave the field of play. Hopefully not serious and a speedy recovery means a quick return to playing.

Game restarted with a Seaton Carew scrum on the Seaton Carew 22-yard line. Another strong drive by Washington sees the scrum disrupted. Seaton Carew #9 takes the ball from the rear of the scrum and makes a break down the blind-side, passing the ball to the winger who runs into touch.

A good line-out by Washington sees George Alley release the backs with an excellent pass to Matt Clark. The ball goes through hands quickly reaching Andre Marrah, who runs through the Seaton Carew defensive line and puts down for a try. Conversion good by Matt Clark. Score 14 – 0.

Seaton Carew restart the game with a high kick, dropping just short of the Washington 22. David Fisher takes a clean catch and off-loads the ball to Johnny Nipper, who makes good ground. Johnny Nipper passes the ball to Graham Brennan who continues the drive forward towards the ½ way line. A Knock-On by Washington at the ruck gives Seaton Carew a scrum on the Washington 10-yard line. Seaton Carew #8 takes the ball from the rear of the scrum and drives forward. The ball goes loose and is gathered by David Fisher; Washington has clean possession from the ruck and kick the ball into the Seaton Carew 22 area. Seaton Carew #15 collects the ball and runs out of the 22. Some loose play by Seaton Carew sees the ball in Washington possession.

15 mins. Quick passing and good support end up with the ball in Liam Reay's hands, who runs through the Seaton Carew defence to score a great try. Conversion by Matt Clark is good. Score 21 – 0.

The restart kick is caught by Johnny Nipper who dances through the Seaton Carew defence and scores under the posts. Great run and a great individual try. Conversion by Matt Clark is good. Score 28 – 0.

18 minutes. Restart kick fails to reach the 10-yard line, Washington choose a scrum on the centre-spot. A good solid scrum by Washington gets clean ball for George Alley to release the ball to the backs. With quick and clean passing the Washington backs take the ball forward.

20 mins. Andre Marrah takes a good pass and spotting a gap, runs through the Seaton Carew defence to put-down over the try line. Conversion by Matt Clark is good. Score is 35 – 0.

The referee calls for a much-needed water break.

David Fisher takes the restart kick and lays the ball off to Ollie Barker who takes the ball into tackle to form ruck. Washington forwards drive the ball over the gain-line working through phases effectively and efficiently. Good work by the Seaton Carew forwards sees the ball turned over. Seaton Carew maintain possession and drive forward towards the Washington 22. Good tackling by Washington holds up the Seaton Carew drive.

26 mins. Seaton Carew forwards break through the Washington defence and score a try. Conversion is missed. Score 35 – 5.

Washington restarts the game. Seaton Carew with a good catch and drive take the ball into the Washington defensive line. Washington penalised for picking the ball out of the ruck. Penalty kick finds touch on the ½ way line for a Seaton Carew line-out. Throw in not straight, Washington opts for a scrum. Another good push by the Washington scrum allows the ball to be delivered to the Washington backs. A loose pass by Washington sees Seaton Carew gather the ball and take possession. Penalty to Seaton Carew, the kick finds touch deep in the Washington 22 area. Washington competes well and disrupts the line-out, Seaton Carew gather and take the ball towards the Washington try-line. The ball goes loose and travels over the Washington try line where Washington ground the ball for a goal-line drop-out.

30 mins. Seaton Carew #15 makes a clean catch and runs into tackle to form ruck; referee stops play and awards a penalty to Seaton Carew for a high-tackle. The kick finds touch on the Washington 5-yard line. Poor line-out by Seaton Carew sees the ball go loose, and is gathered by Washington. A kick into Seaton Carew territory is fumbled by the Seaton Carew #15 and goes into touch for a Washington line-out. Good line-out by Washington sees the ball caught and driven through the Seaton Carew forwards. Penalty to Washington for Seaton Carew off-side at the ruck.

35 mins. Matt Clark's kick finds touch deep in the Seaton Carew 22 area. Another good line-out by Washington sees the ball released to the backs by George Alley. Quick passing sees the ball into the hands of John Pope, who sees a gap and darts through to make good ground. Liam Reay receives the ball and runs over for another try on 36 minutes. Conversion by Matt Clark is good. Score 42 – 5.

The restart kick bounces into touch short of the Washington 22-yard line for a Washington line-out. The ball is tapped down to George Alley who runs through the Seaton Carew forwards and over the gain-line. Liam Reay takes the ball on to the Washington 10-yard line and runs through the Seaton Carew defence to score his third try of the game. Conversion missed. Score 47 – 5.

The restart kick lands short of the Washington 22 and is gathered by Ollie Barker, who drives the ball into the Seaton Carew defensive line and forms ruck. Washington works the ball through a number of phases, but gain little ground. A downfield kick by Washington is gathered by the Seaton Carew #15 who returns the kick into Washington territory. Matt Clark collects the ball and returns the kick back into the Seaton Carew half of the field. Seaton Carew #15 gathers the ball and runs into the chasing Washington defensive line. Seaton Carew keep possession; and working through phases takes the ball into Washington territory and towards the Washington 22-yard line. Referee awards a scrum to Seaton Carew just short of the Washington 22-yard line.

Good scrummaging from the Seaton Carew forwards sees the ball into the hands of their backs, who take the ball over the gain-line and into the Washington 22-area. Seaton Carew work the ball through some good ruck work, driving towards the Washington 5-yard line. A high-tackle by Washington gives Seaton Carew a penalty on the Washington 5-yrd line.

44 mins. A Tap & Go sees Seaton Carew drive over the try line and touch down for a try. Conversion missed. Score 47 – 10.

The restart kick goes long and bounces over the dead-ball line for a goal-line drop-out. Referee blows for half-time.

Second Half;

NOTE.

Seaton Carew are short of specialised front row forwards and Washington prop (Graham Brennan) is seconded to the Seaton Carew team.

Seaton Carew restart the second half with a long/high kick deep into the Washington 22, where the ball is fumbled by a Washington player. Scrum to Seaton Carew. The referee resets the scrum after a chat to the Seaton Carew forwards. From the scrum Seaton Carew break down the blind side, but a good tackle by Ollie Barker takes the ball carrier into touch. line-out to Washington.

Clean line-out ball for Washington passed to Mastt Clark by George Alley, who clears downfield. The ball is caught by a Seaton Carew player who attempts a drop-goal, but the attempt goes wide and over the dead-ball line.

Washington restart with a 22 drop-out. Seaton Carew defence gathers the ball and returns the kick towards the Washington 22 area, but the ball goes directly into touch. line-out for Washington, back in-line to where the kick was taken. Scrappy line-out by Washington allows Seaton Carew to gain possession of the ball. Referee awards a penalty to Washington for an off-side offence by Seaton Carew.

The kick by Matt Clark bounces into touch just short of the Seaton Carew 22-yard line. A better line-out routine by Washington obtains quick/clean ball. A long pass by George Alley releases the backs. Good hands deliver good passes along the back line. A Knock-On by Washington gives Seaton Carew a scrum. Scrum is reset by the referee for Seaton Carew pushing early. Seaton Carew #9 takes the ball from the rear of the scrum and kicks the ball downfield for his backs to chase. Josh Hardy makes a good catch and passes to Max Brown, who makes good ground up the touch line. Good defence by the Seaton Carew #15 sees Max tackled and go to ground to form ruck. Washington Knock-On gives Seaton Carew a scrum.

08 mins. Seaton Carew produce a strong push at the scrum and drive to the Washington 22-yard line. Penalty to Washington + an extra 10-yards for Seaton Carew backchat to the referee. The kick by Matt Clark fails to reach touch, and Seaton Carew gather the ball and runs towards the Washington chasing players. The ball carrier kicks the ball and it goes into touch for a Washington line-out. Another good line-out by Washington sees the ball passed to the backs, who drive the ball over the gain line. A Knock-On by a Washington player stops the drive and Seaton Carew get a scrum. Seaton Carew #9 takes the ball from the rear of the scrum and kicks long, but the ball goes over the dead-ball line. The referee calls play back for a Seaton Carew scrum on the ½ way line.

A good steady scrum for Seaton Carew sees the ball taken by their #9 and passed to the backs. The ball goes loose from a bad pass and Washington dive on the ball to gain possession. Good phase work by Washington sees the ball carried into Seaton Carew territory and towards the Seaton Carew 22-yard line.

Referee spots a Knock-On by Washington and Seaton Carew get a scrum. From the scrum the ball is delivered to the Seaton Carew backs who run the ball into the Washington half and over the 10-yard line. A good tackle by Andre Marrah brings the Seaton Carew ball carrier down and the ball goes loose. Washington is first to react and gather the ball. The referee blows for a Washington scrum.

A good strong scrum by Washington sees the ball delivered to the backs, who make good ground beyond the gain-line. Dean Ryan is passed the ball and makes a great run through the Seaton Carew defence and is tackled short of the Seaton Carew 22-yard line. Washington form good ruck eventually leading to George Alley going over for a try. Conversion missed. Score 52 – 10.

A poor restart kick by Seaton Carew sees the ball go directly into touch, Washington choose a scrum on the ½ way line. Good solid scrum gets the ball to the back feet and George Alley passes to Matt Clark. The backs take the ball over the gain-line and form ruck. Penalty to Washington, Matt Clark kicks and finds touch on the Seaton Carew 22-yard line.

20 mins. Good line-out routine sees the ball into George Alley's hands who releases the backs with a good pass. Washington takes the ball into the Seaton Carew 22 area and drive towards the try line. Matt Clark receives the ball and goes over for a try. Conversion missed. Score 57 – 10.

The referee calls for a much-needed water break.

20 mins. Seaton Carew restart kick is caught by Ollie O'Connor, who drives the ball into the Seaton Carew defence. The ball goes through hands and is taken to the ½ way line. Penalty to Washington for Seaton Carew off-side at the ruck. The kick sails over the touch-line deep in the Seaton Carew 22-area, but a Seaton Carew player standing in touch taps the ball back in-field. Referee awards a scrum to Washington as the ball went forward from the tap.

The referee awards a free-kick to Seaton Carew for an early push by the Washington scrum. The ball is kicked into Washington territory where Scott Oliver gathers the ball off the floor. Seaton Carew defence are up quick and prevent Washington running the ball out of their half of the field. Penalty to Seaton Carew, who take a quick Tap & Go and run into the Washington defenders. Referee awards another penalty for Washington not being 10-yards. The kick bounces into touch on the Washington 22-yard line for a Seaton Carew line-out.

A bad throw by the Seaton Carew prop sees Ollie O'Connor catch the ball and drive the ball forward. Penalty to Washington, Seaton Carew off-side at the ruck. Kick by Matt Clark finds touch short of the ½ way line. Seaton Carew spoil the Washington line-out and win possession of the ball, and drive forward. A Knock-On by a Seaton Carew player sees Washington with a scrum. Good solid scrummaging by Washington sees the ball delivered to the backs. John Pope receives a good pass and runs through the Seaton Carew defensive line making good ground beyond the gain-line. Seaton Carew turnover the ball at the ruck and kick the ball down-field. Josh Hardy gathers up the ball and runs forward, passing to the supporting backs. Max Brown receives the ball and makes a good run down the touchline.

23 mins. Penalty for Washington for an offence in the ruck. With a quick Tap & Go, Washington run the ball over the ½ way line and into Seaton Carew territory. Good ruck work, support and passing results in Dean Ryan receiving the ball and drives over the line to score. Conversion missed. Score 62 – 10.

The restart kick is cleanly caught by Johnny Nipper, who takes the ball into the tackle and forms ruck. Penalty to Washington, Seaton Carew off-side at the ruck. Kick finds touch for a Washington line-out on the Washington 10-yard line.

A bit of confusion ensues at the line-out and the referee feels the need to talk to both sets of forwards. The referee gives a free-kick to Seaton Carew at the restarted line-out. Seaton Carew kick the ball long, from a Tap & Go, but the ball goes out of play over the dead ball line. The referee calls play back and give Washington a scrum on the Washington 10-yard line, for an infringement at the place of the free-kick. A solid strong scrum by Washington sees the ball cleanly delivered to the backs. A fumbled pass goes loose but is quickly gathered up by Washington.

28 mins. Penalty for Seaton Carew, Tap & Go taken quickly and the ball is passed through hands, with Seaton Carew making good ground towards the Washington try line. Seaton Carew cross over and put down for a try. Conversion missed. Score 62 – 15.

The restart kick is fumbled by the Seaton Carew defender, and Washington gathers the loose ball. Washington backs take the ball and good passing and support sees the ball taken deep into the Seaton Carew 22. Referee stops play and Seaton Carew are awarded a scrum. Seaton Carew get a scrum penalty for Washington not binding correctly. Kick finds touch on the Seaton Carew 22-yard line. Seaton Carew wins clean ball from the line-out and drives the ball into the Washington forwards.

Seaton Carew make good ground grinding out the yards and penetrating into Washington territory. Penalty for Seaton Carew. Kick finds touch on the Washington 22-yard line.

44 mins. Seaton Carew win good ball from the line-out and feed the backs, who drive the ball into the Washington defence and over the gain-line. ball carrier is tackled and goes to ground where a ruck is formed. Penalty to Seaton Carew. A quick Tap & Go sees Seaton Carew carry the ball through the Washington defence and touched down for a try. Conversion is missed. Score 62 – 20.

Referee calls for no side ending the game.

Final score Washington 62 – 20 Seaton Carew.

A great game of rugby played in the best spirit of the game, with everyone giving 100%. Many thanks to Colin Davison and Trevor Alley for officiating the game. Great job by both officials. Many thanks to Seaton Carew for a great game, and wishing them all the best for the forthcoming season.

Notes;

Comment from John Pope [Director of Rugby].

"I'm happy with our first preseason game. We have come away with lots of positives with the team working well across the pitch, some great movement and phase play. We have areas to build on in training which is exactly what preseason is about. I wish Seaton Carew all the best for this season and a big thank you to referee Colin and Touch judge Trevor. I thought Colin had an excellent game as referee."



Squad photo courtesy of @Colin Ebdale



Yours Statler and Waldorf:



THE TWO OLD FOGIES